

FIG.1 PRIOR ART

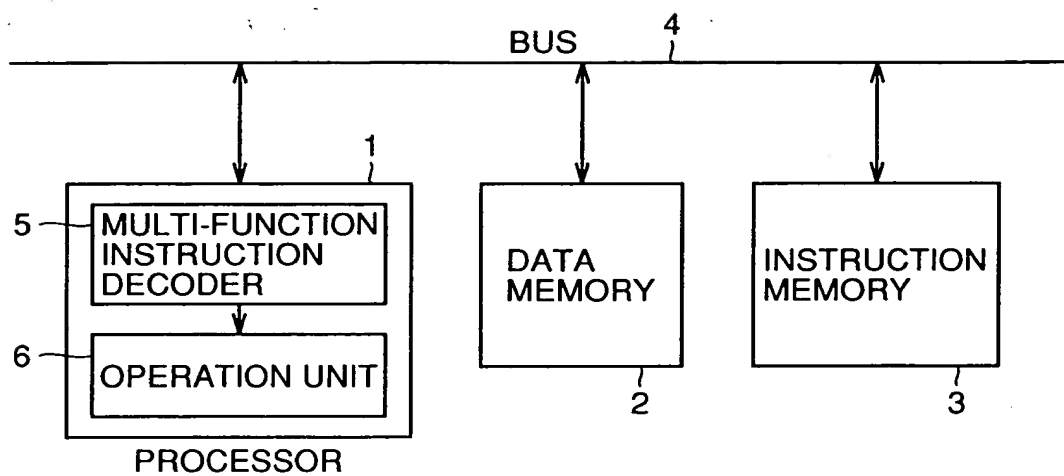


FIG.2

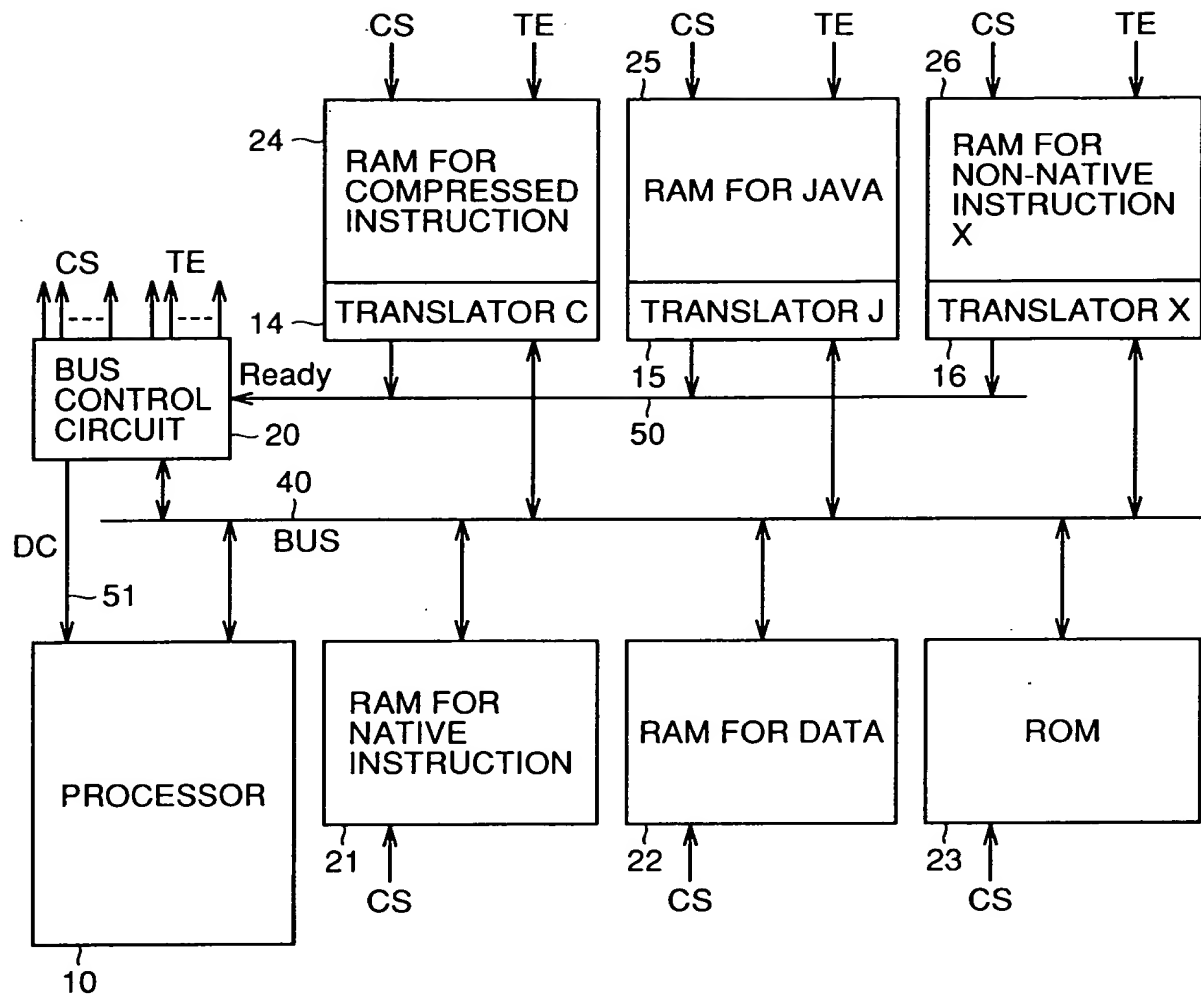


FIG.3

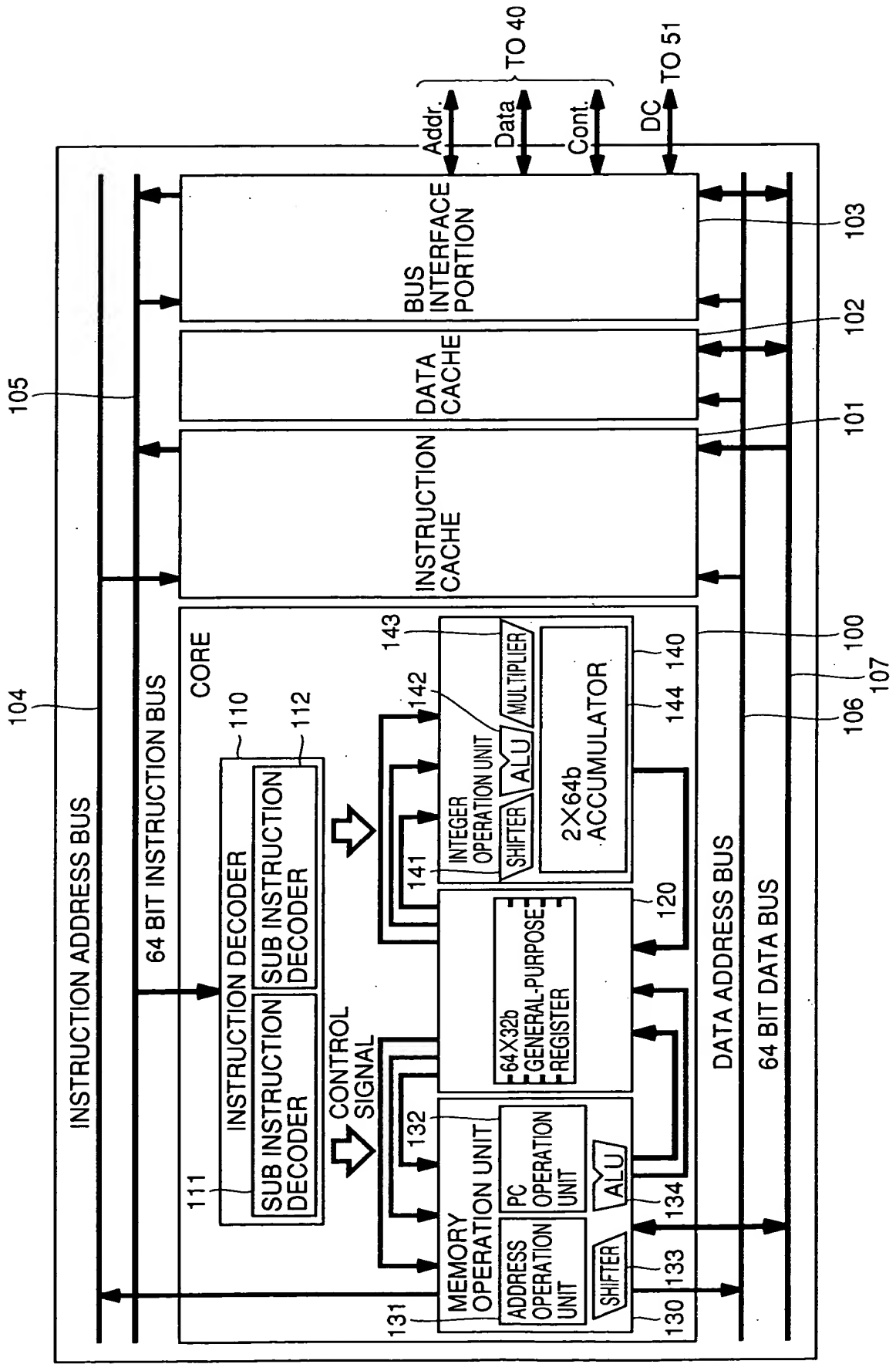


FIG.4

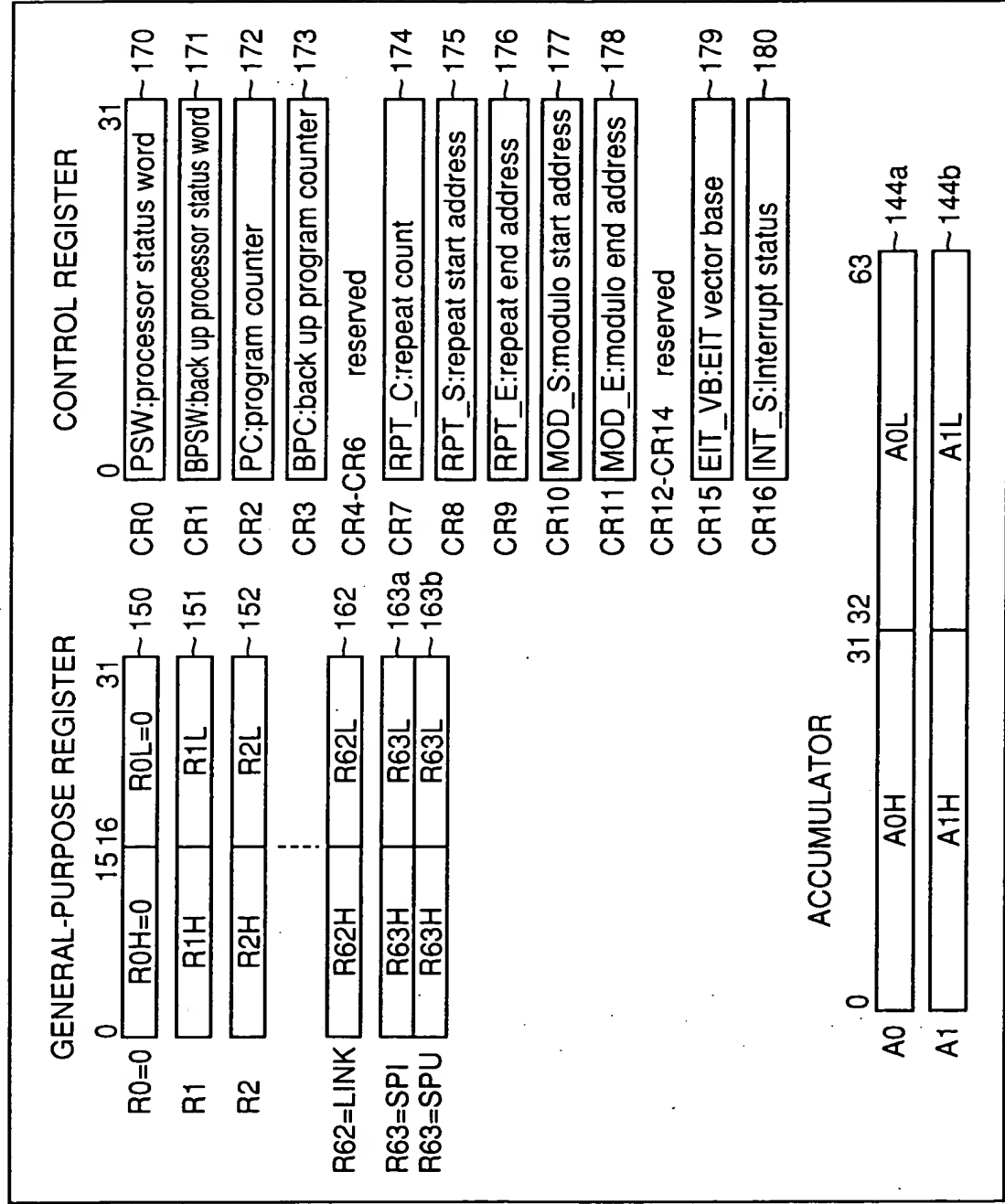


FIG.5

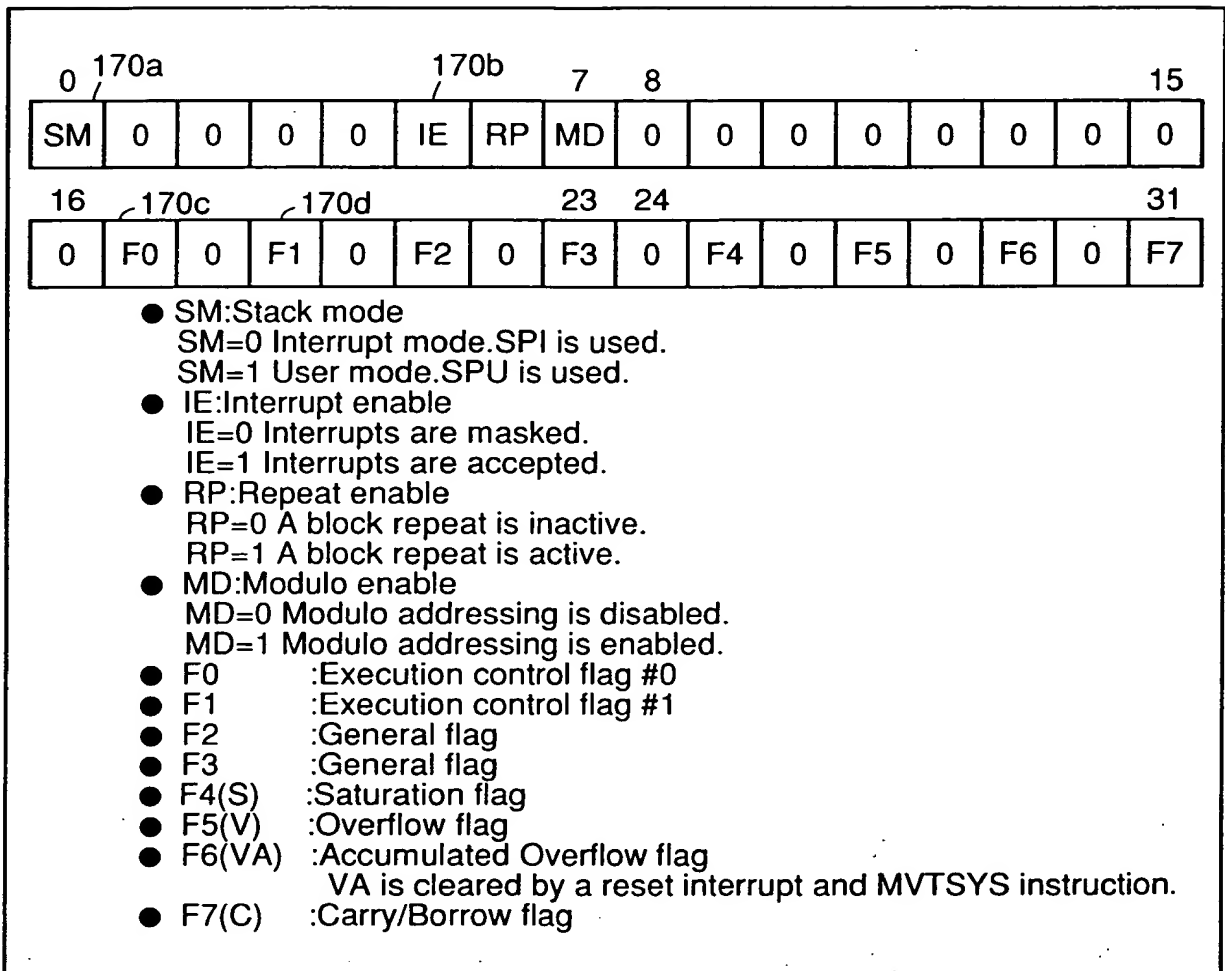


FIG. 6

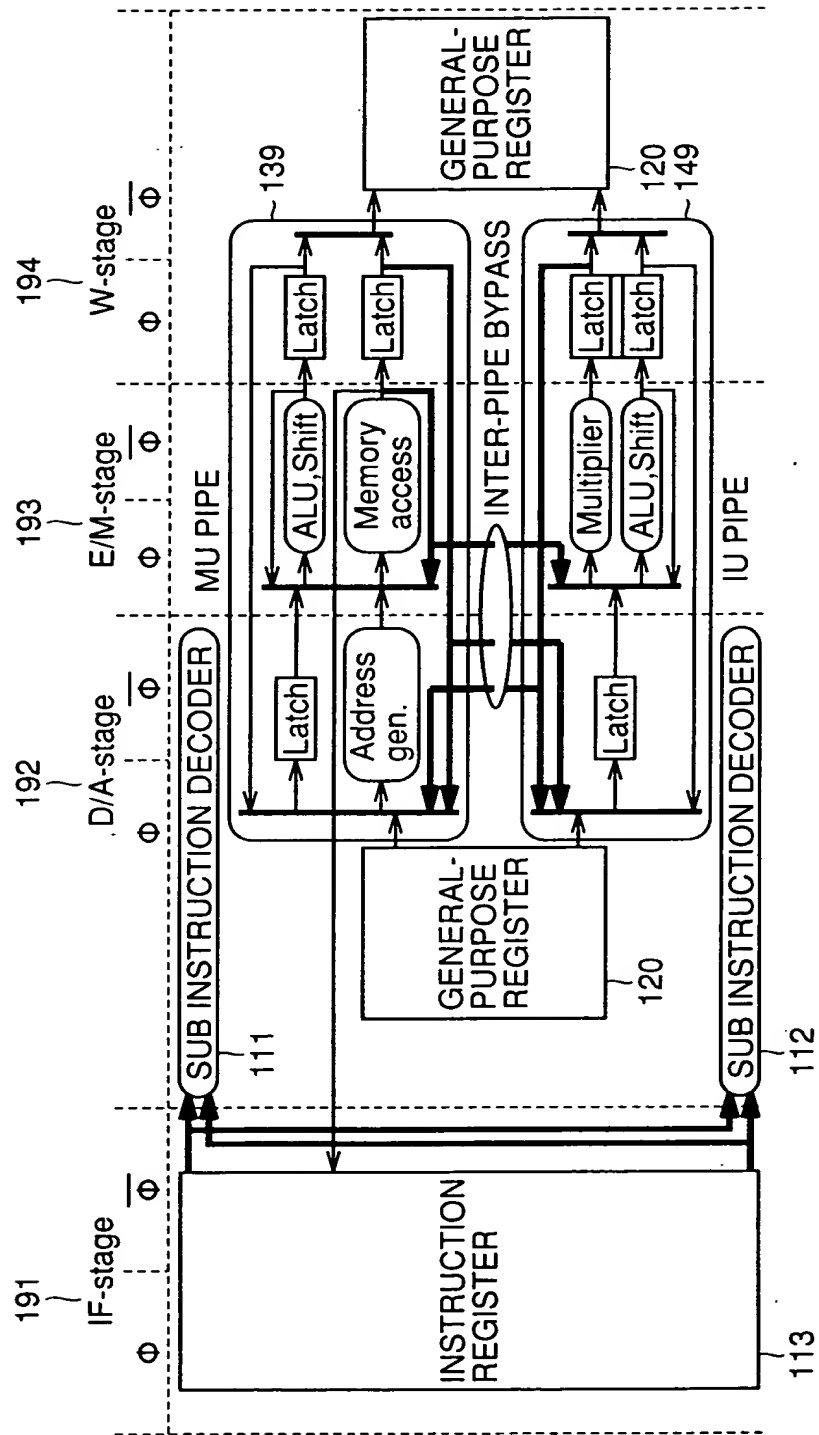
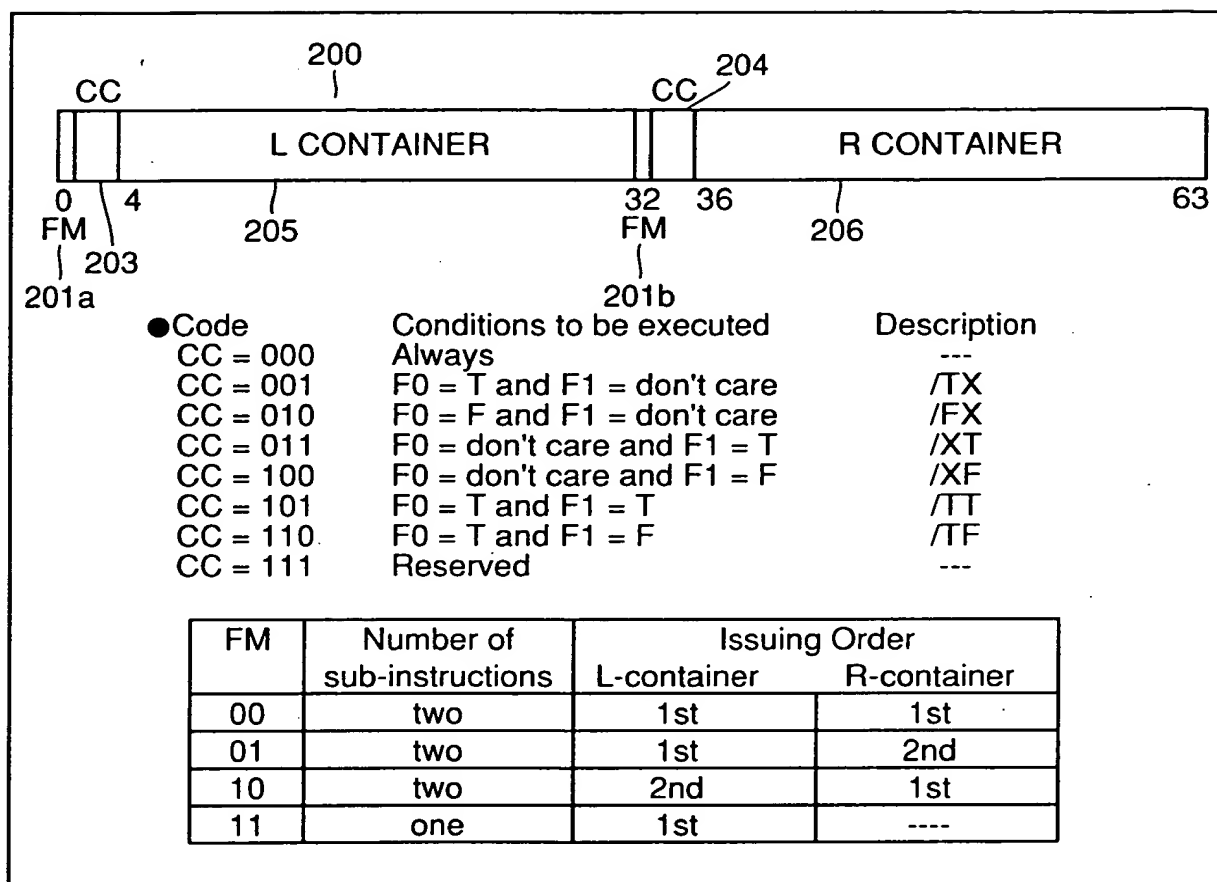


FIG.7



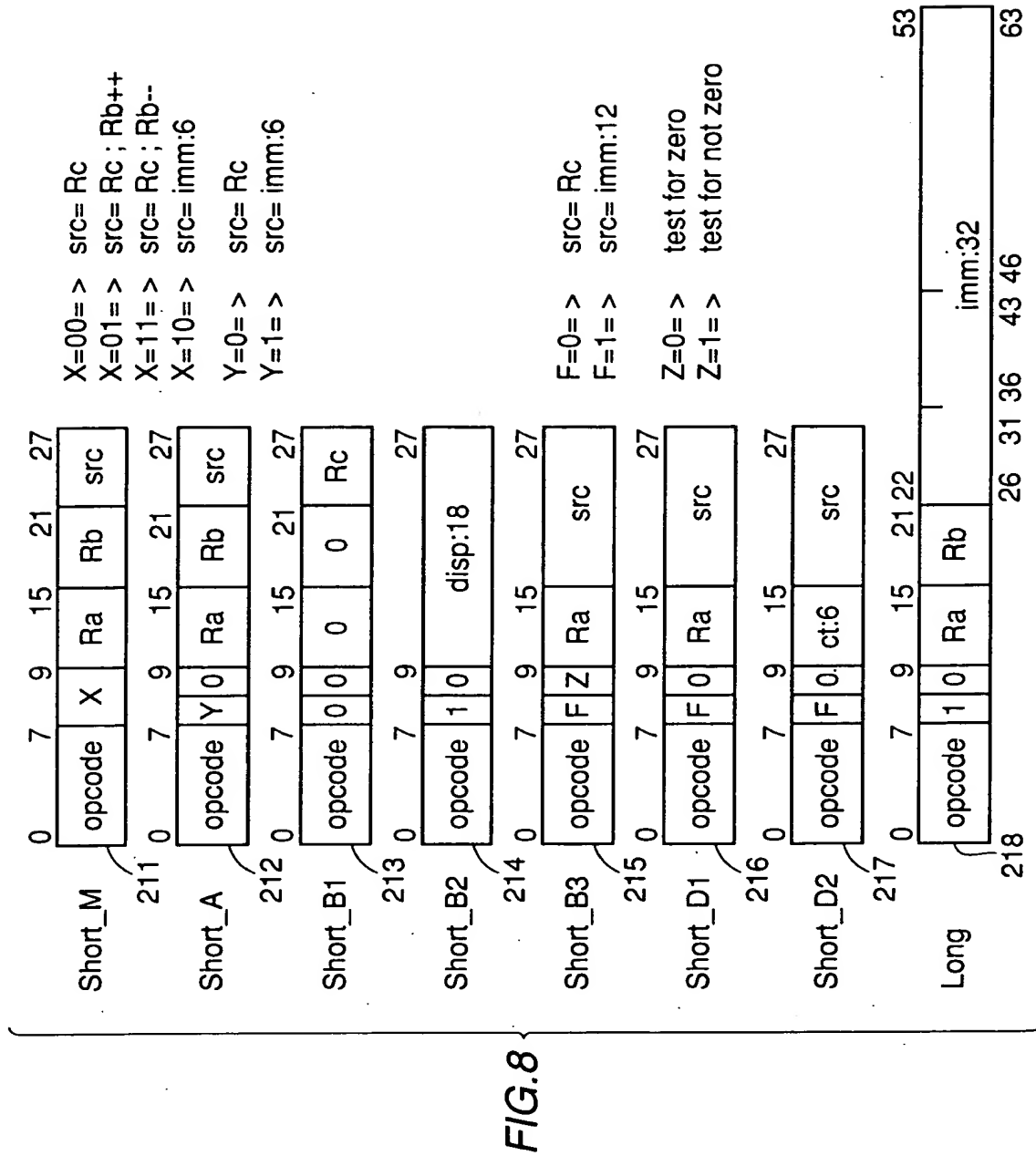


FIG.9

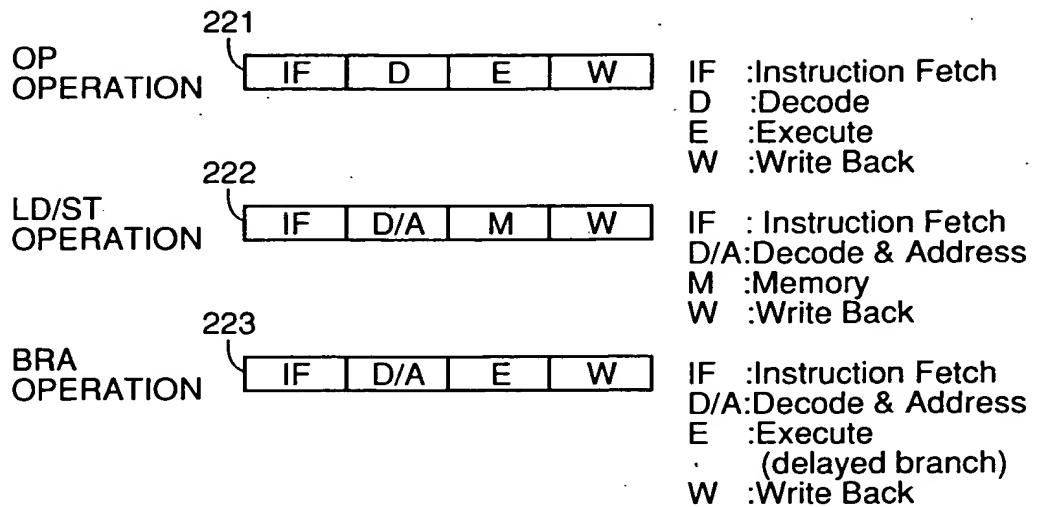


FIG.10

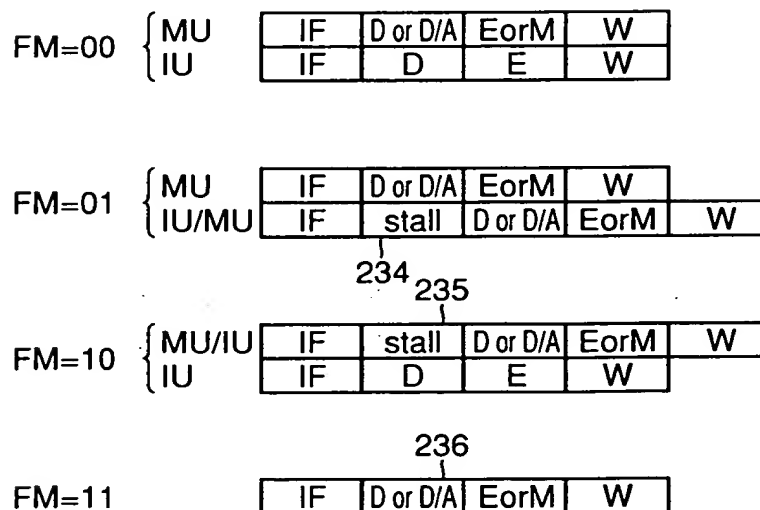


FIG. 11

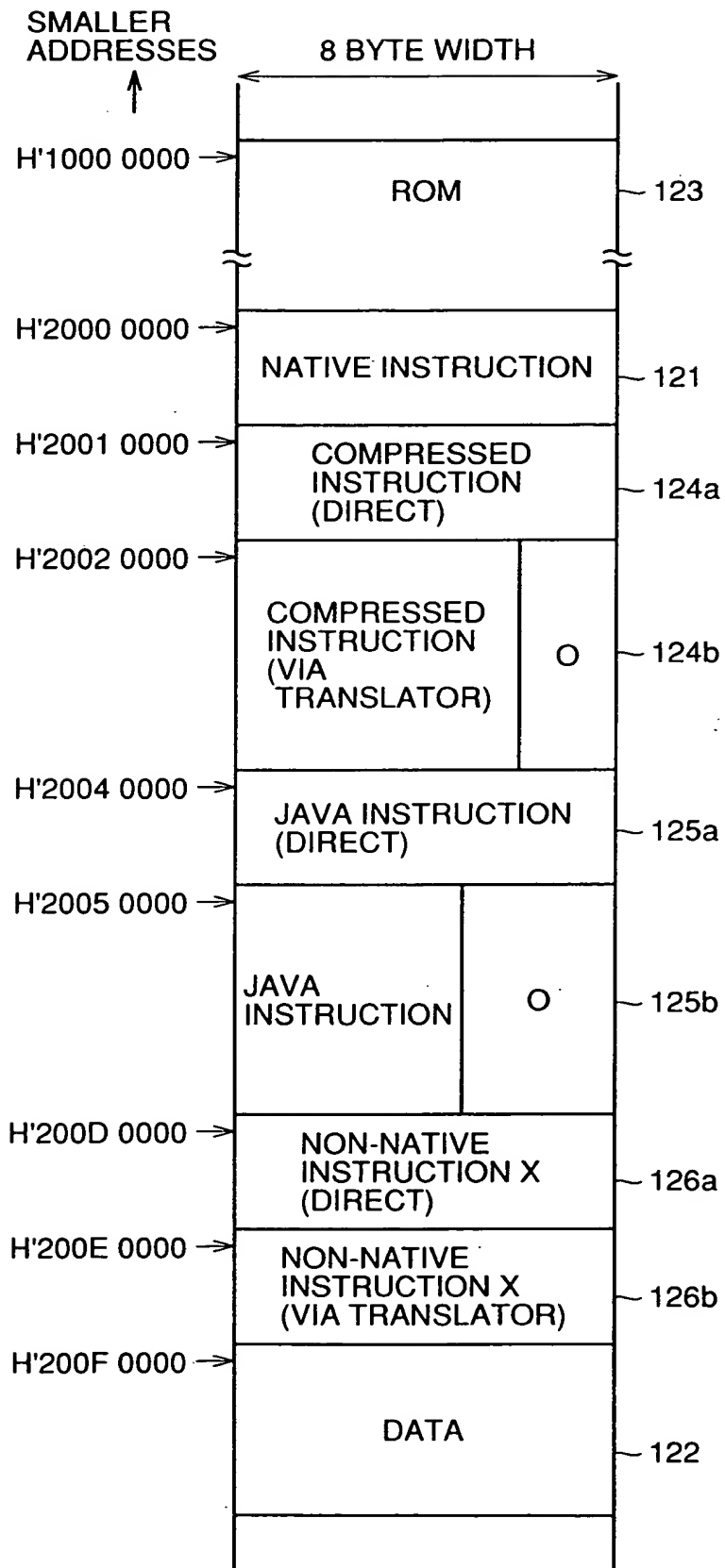


FIG. 12

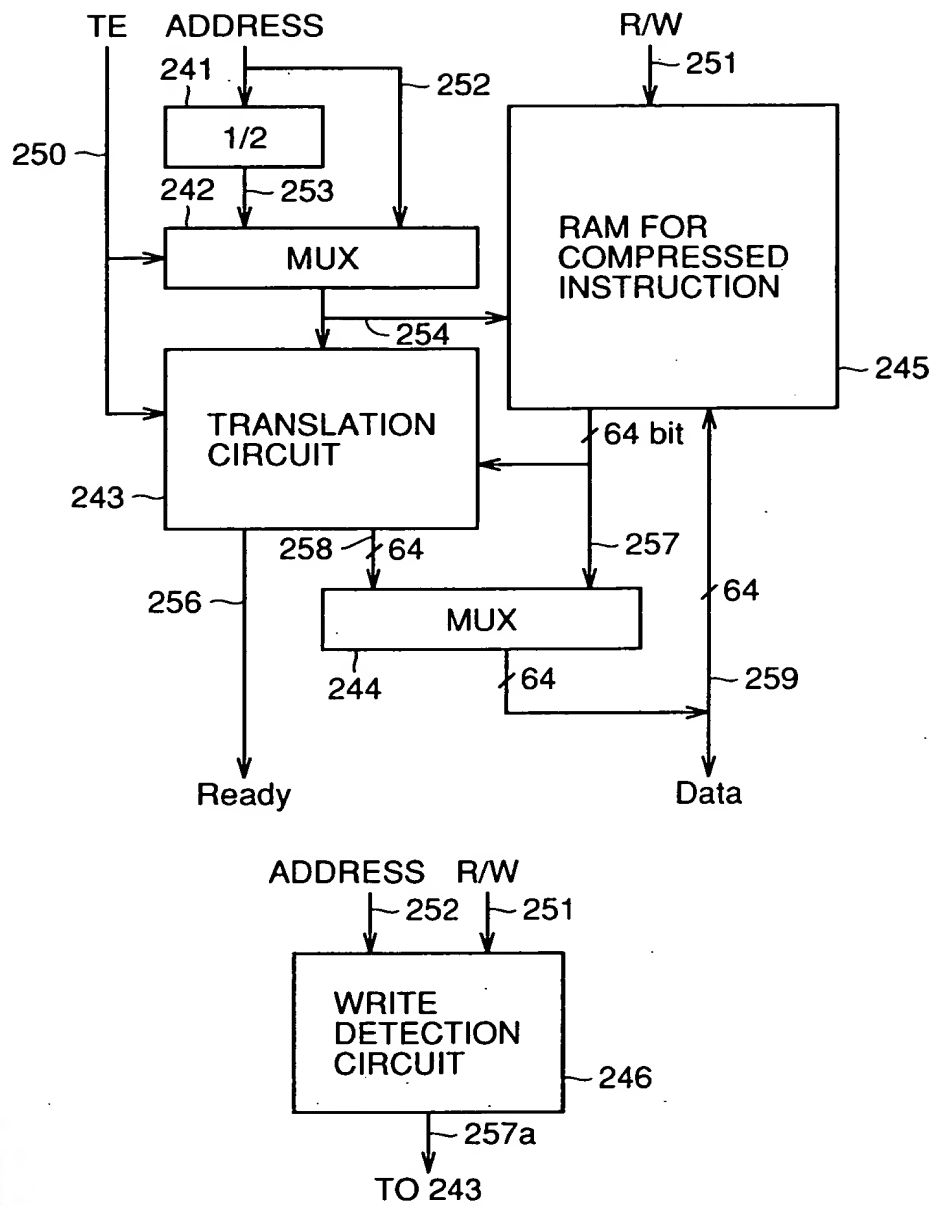
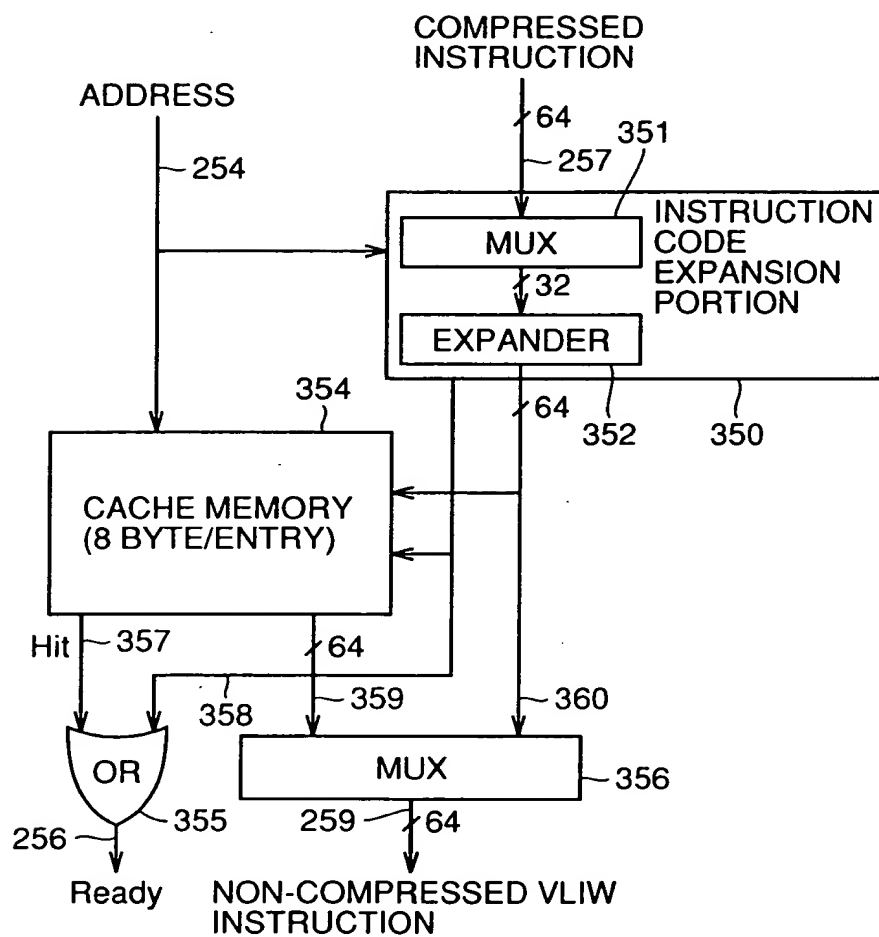


FIG. 13



TRANSLATION CIRCUIT

FIG. 14

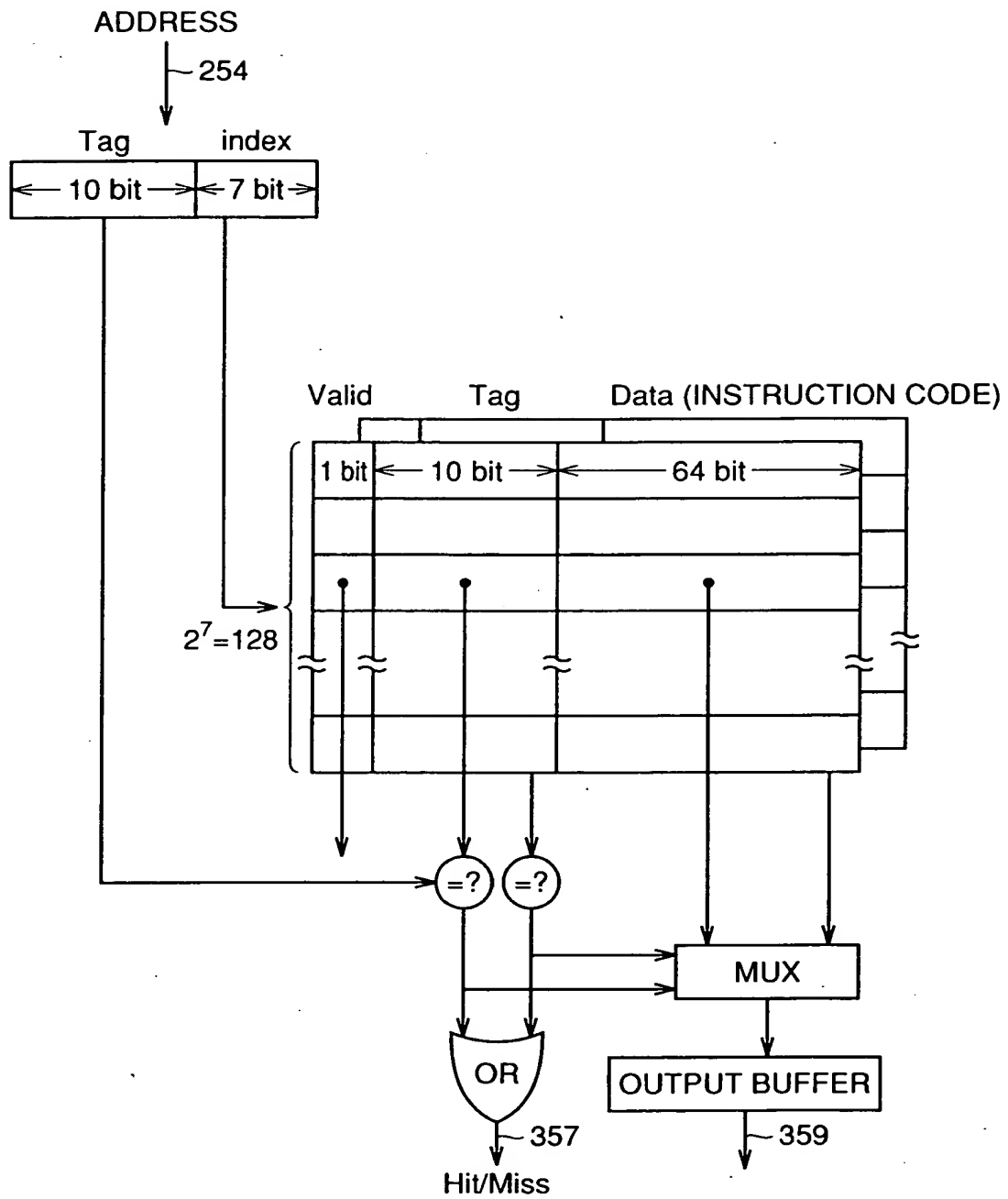


FIG.15

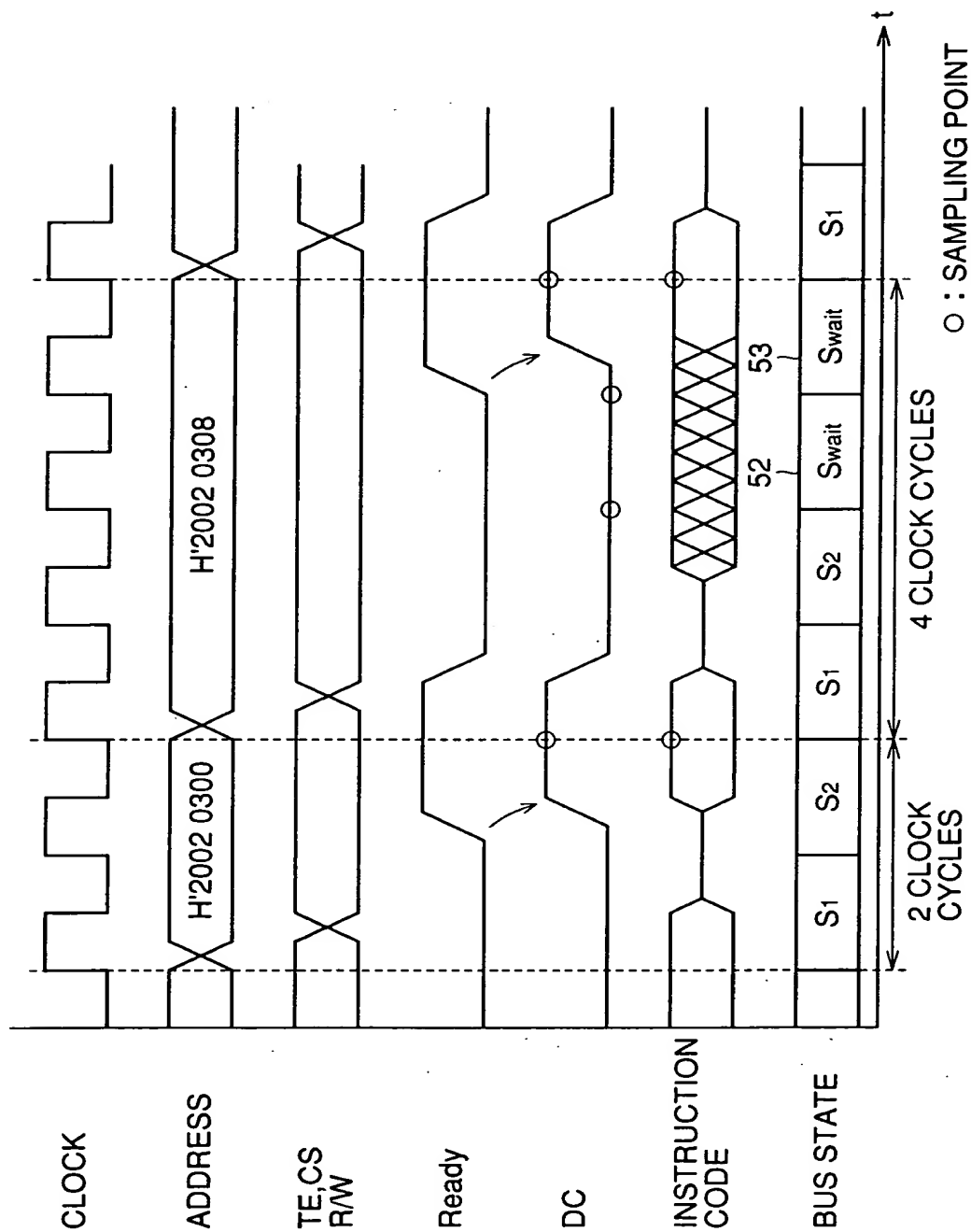


FIG.16

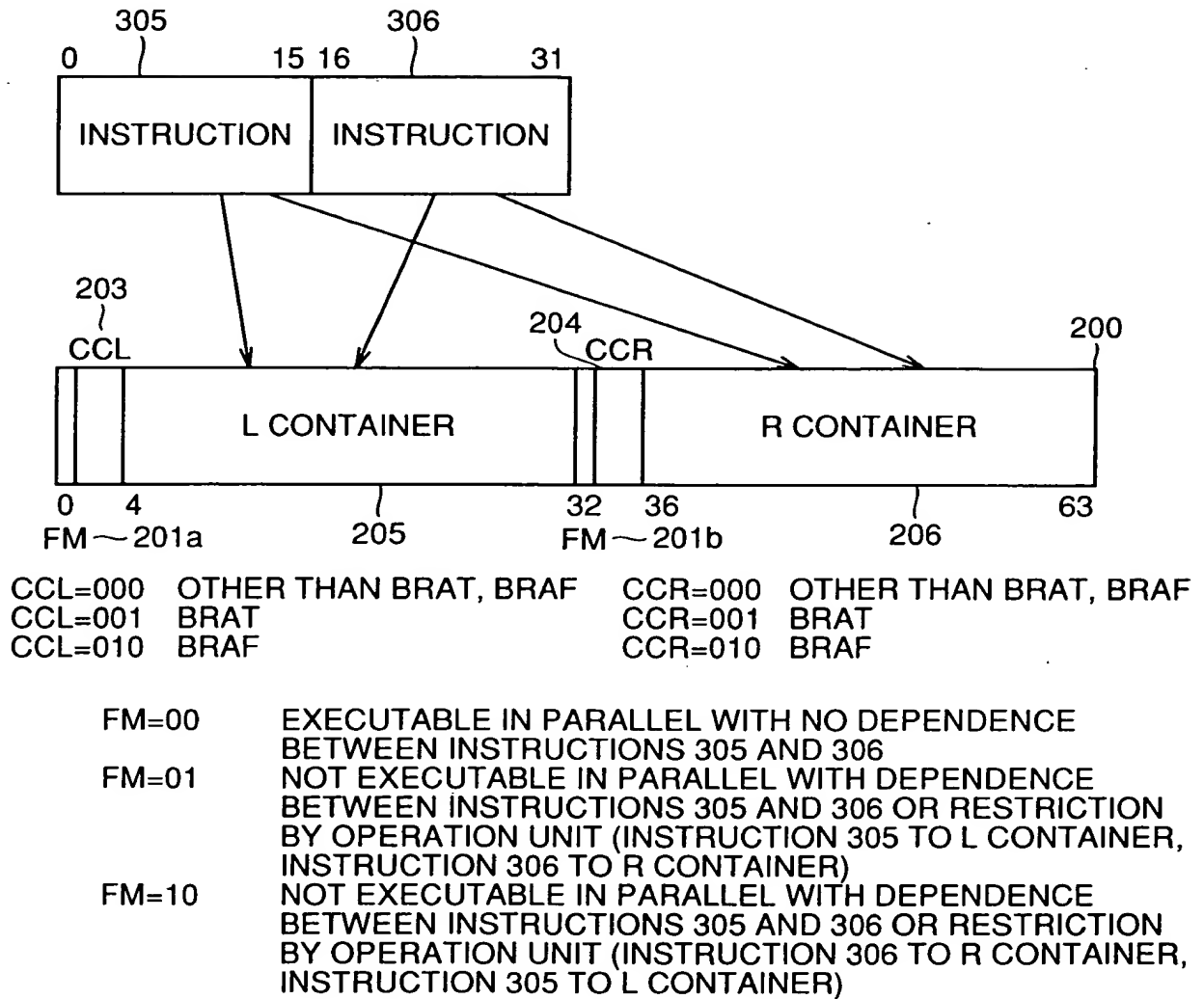


FIG. 17

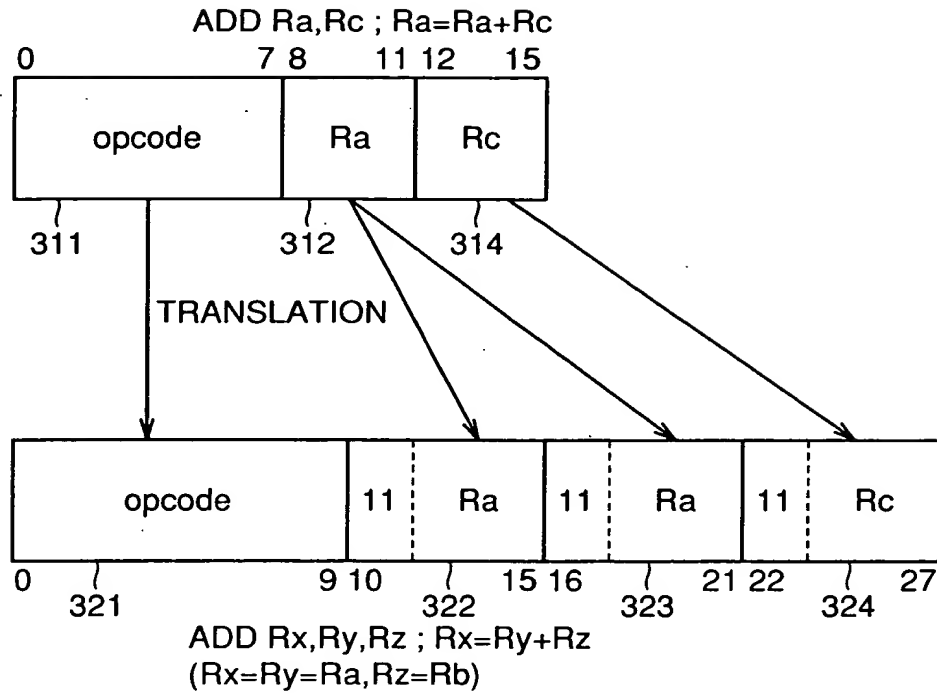


FIG. 18

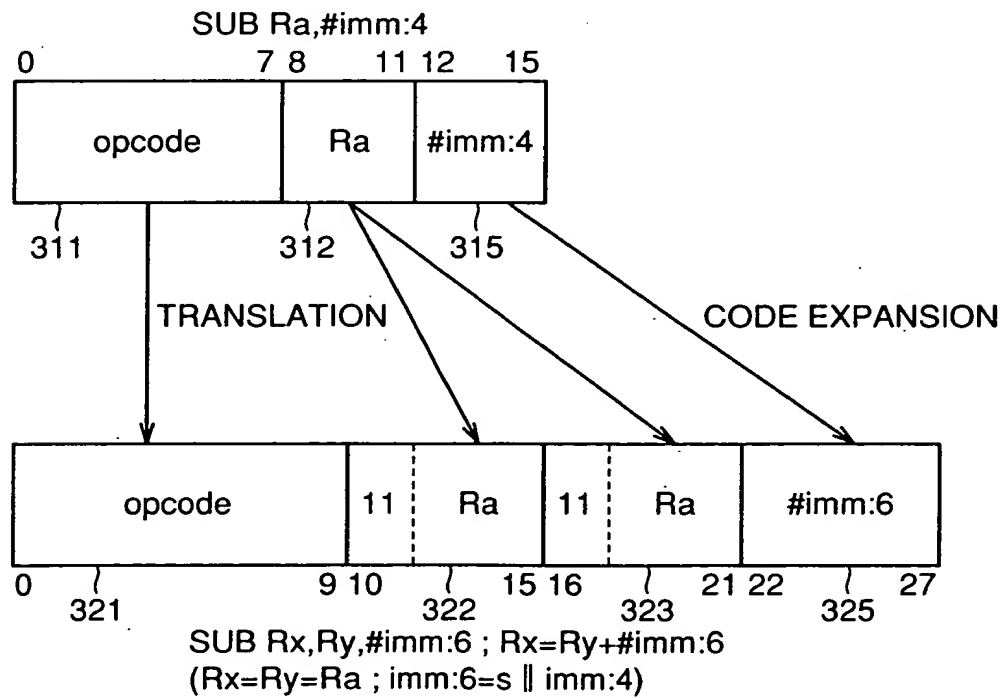


FIG. 19

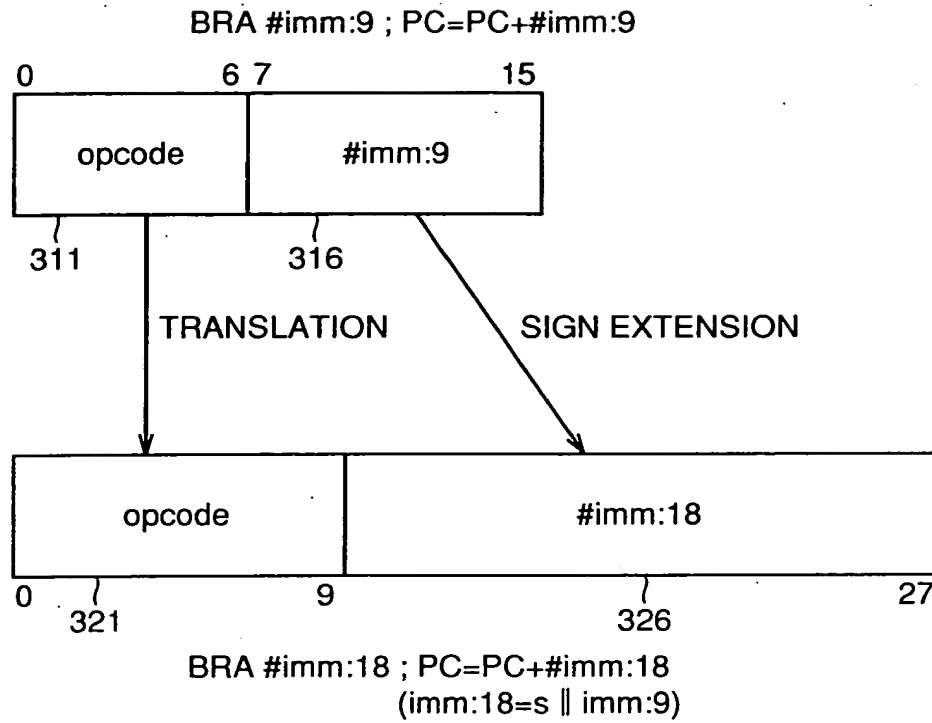


FIG.20

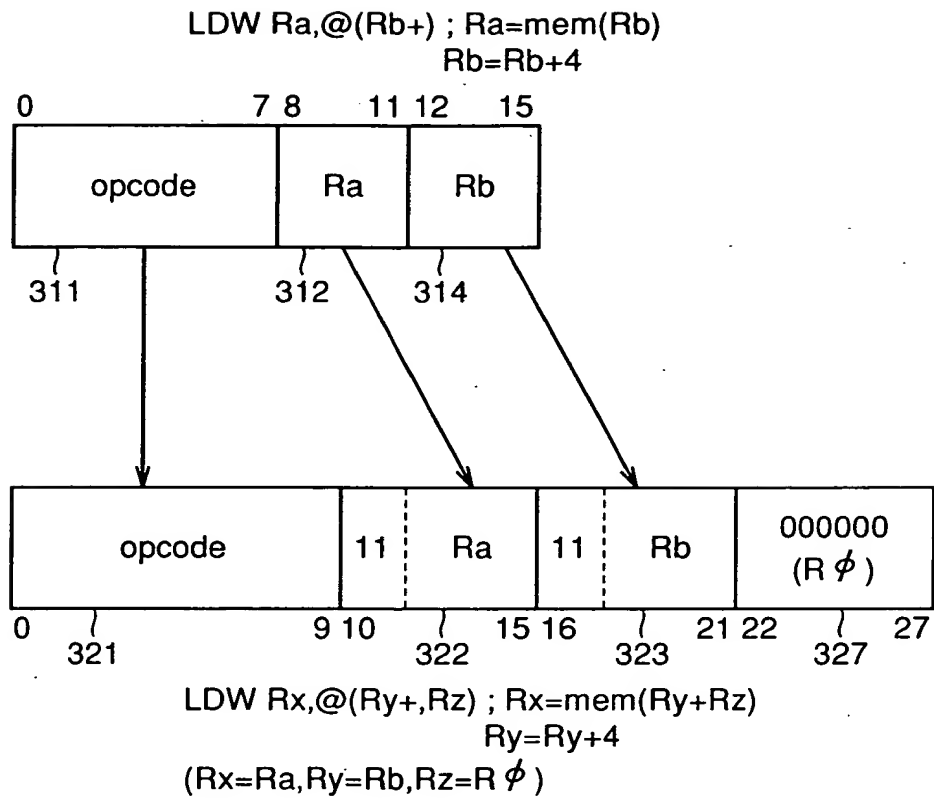


FIG.21

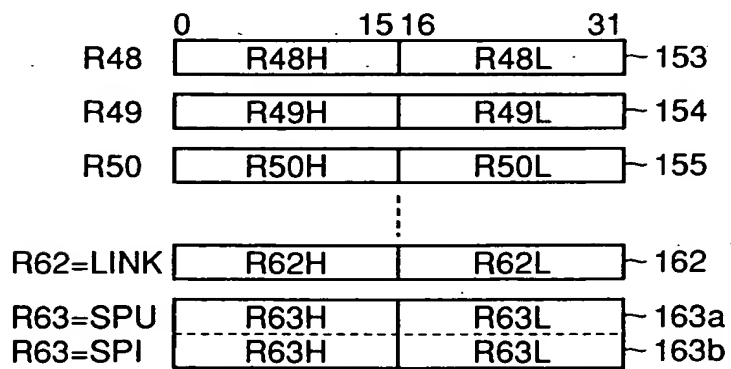


FIG.22

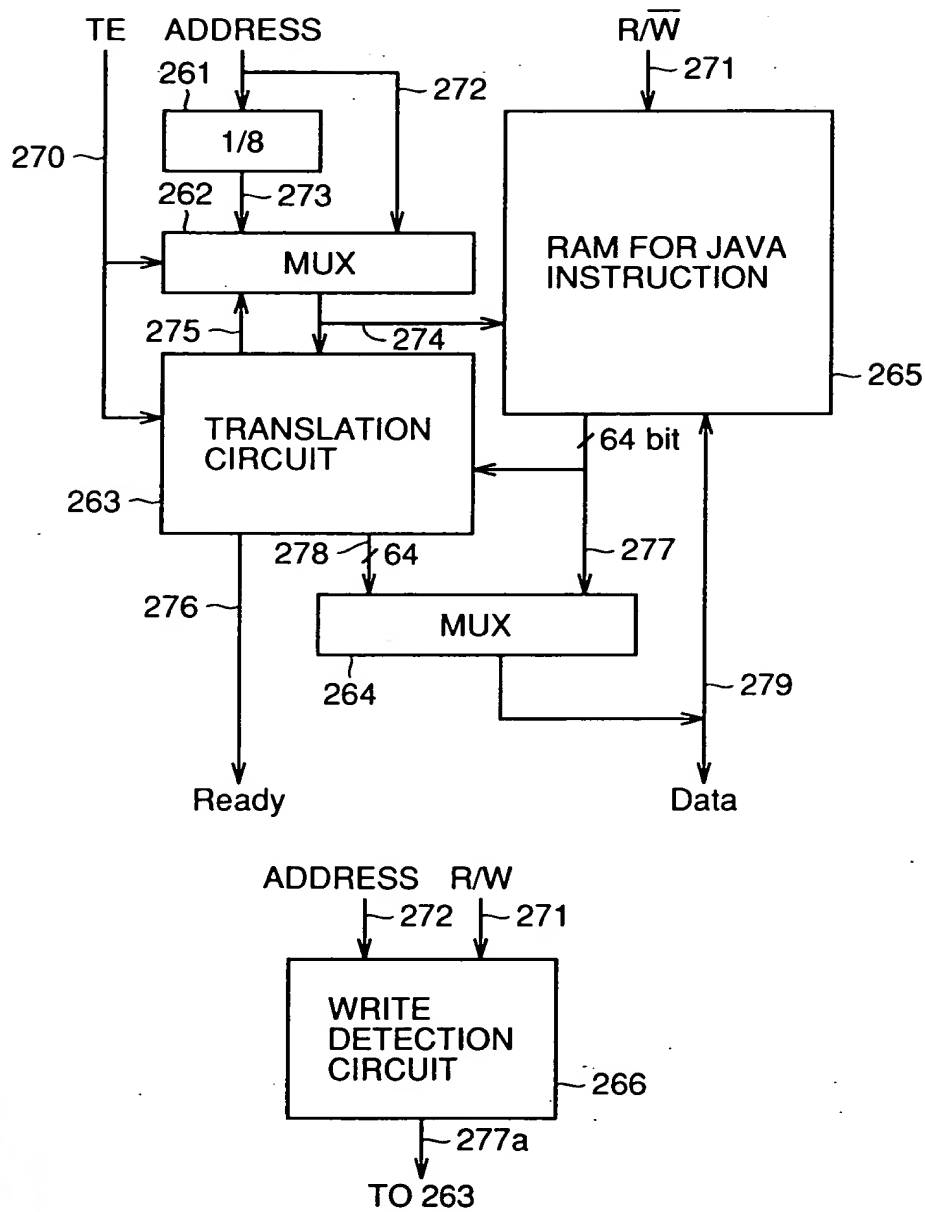
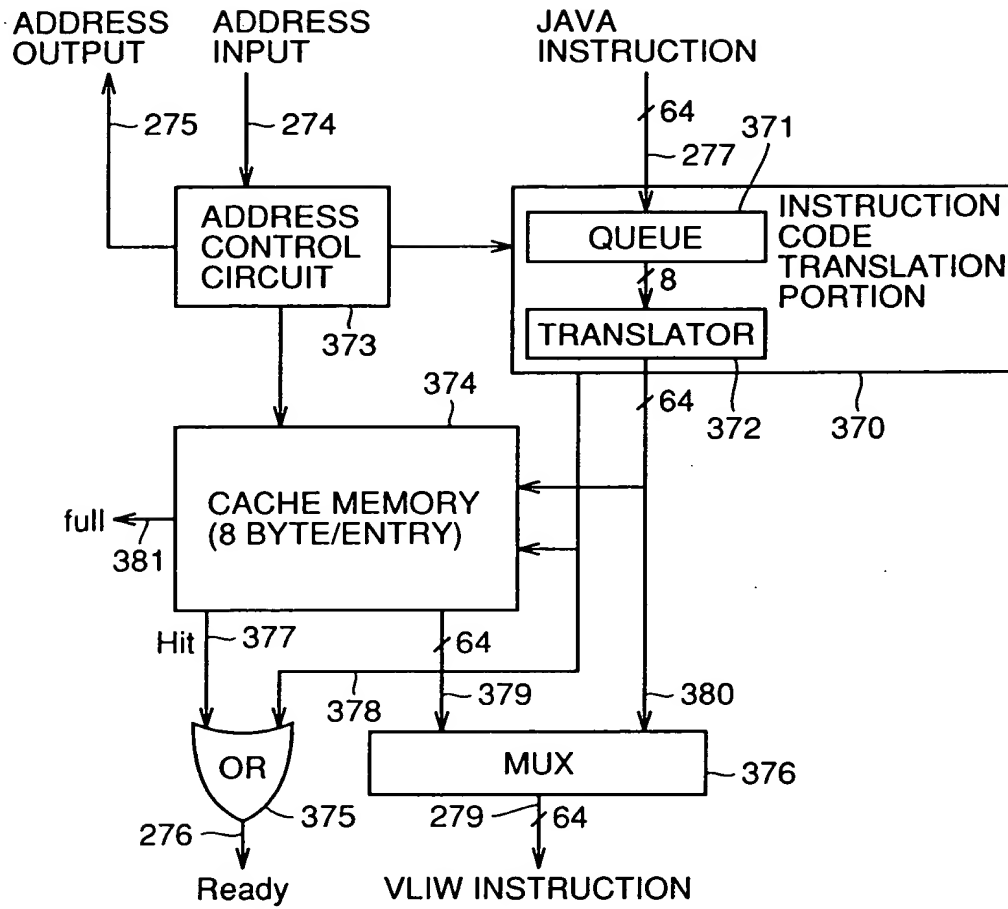


FIG.23



TRANSLATION CIRCUIT

FIG.24

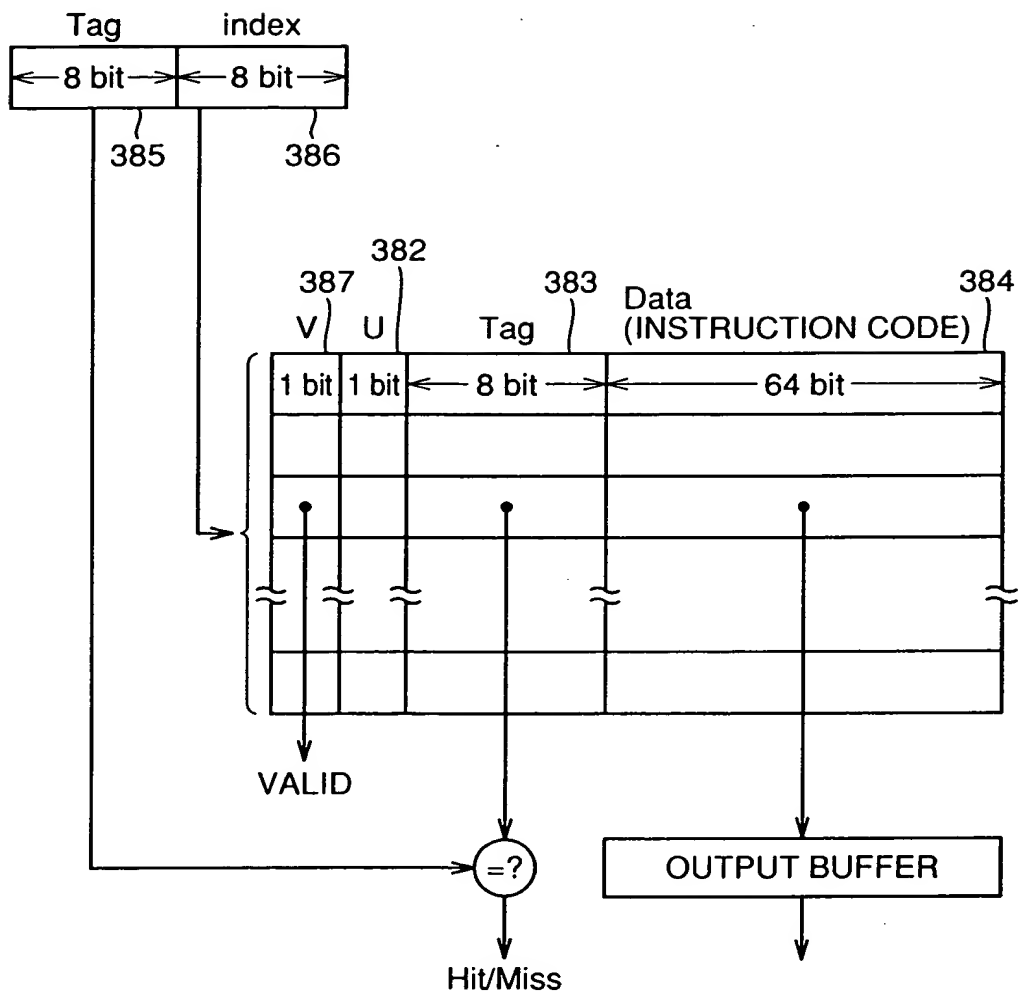


FIG.25

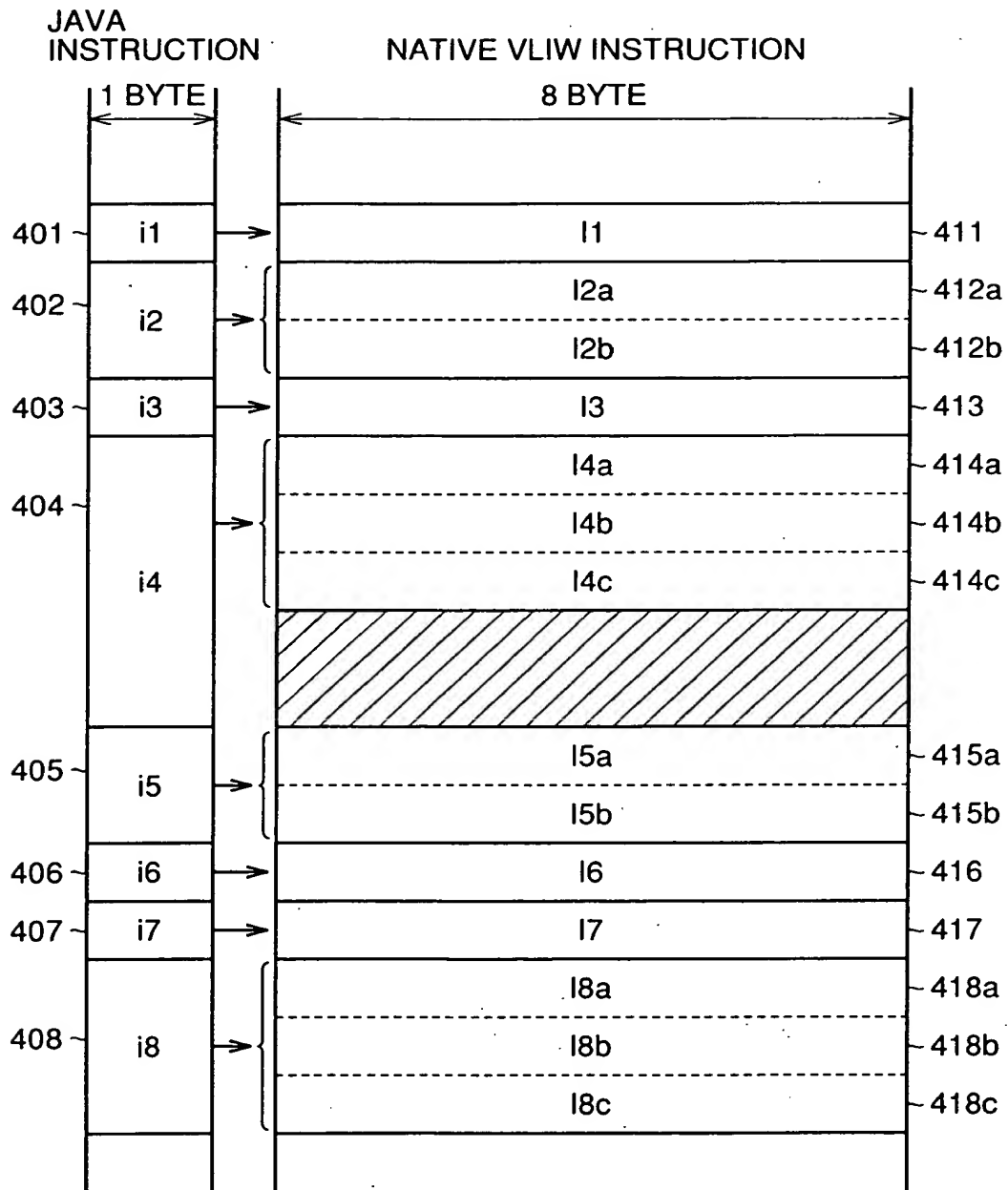
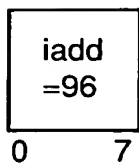


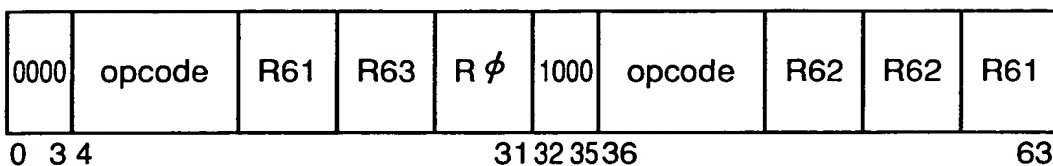
FIG.26

iadd ; Integer add



↓
TRANSLATION

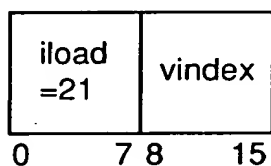
LDW R61,@(R63+,R0)→ADD R62,R62,R61



EXAMPLE OF 1BYTE → 1 VLIW INSTRUCTION

FIG.27

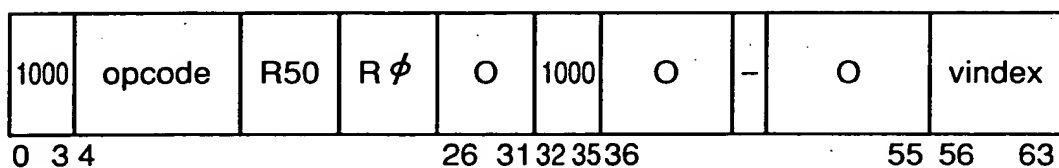
iload ; Load integer from local variable



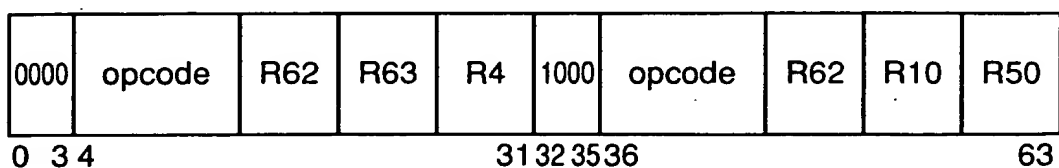
R4=-4
R10=base_addr_of_local_variable

↓
TRANSLATION

ADD R50,R ϕ ,#(o || vindex)

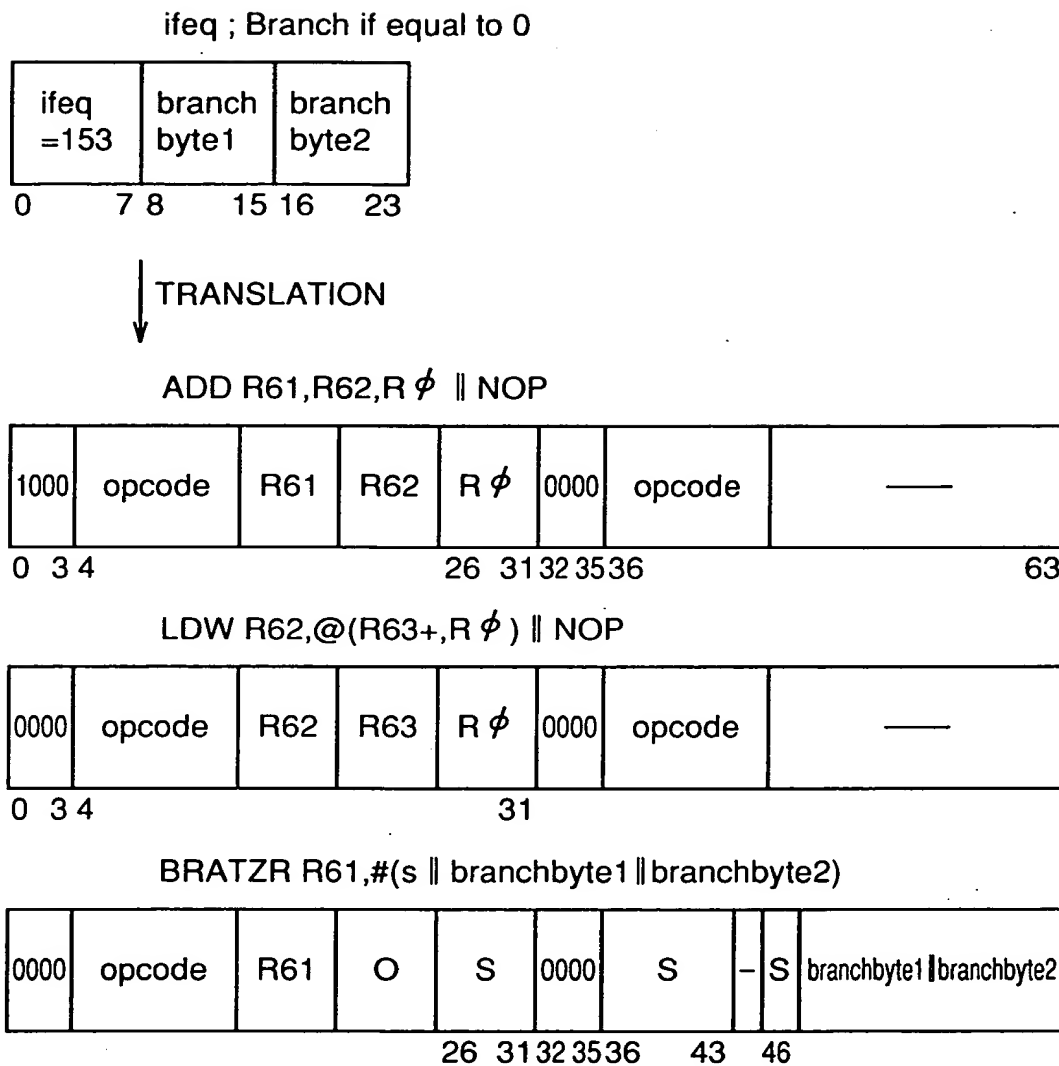


STW R62,@(R63-,R4)→LDW R62,@(R10,R50)



EXAMPLE OF 2 BYTE → 2 VLIW INSTRUCTION

FIG.28



jsr_w ; Jumpto subroutine (wide index)

goto_w =200	branch byte1	branch byte2	branch byte3	branch byte4
0 7 8	15 16	23 24	31 32	39

TRANSLATION
↓

OR R10,R0,#(branchbyte1 || branchbyte2 || branchbyte3 || branchbyte4)

1000	opcode	—	bbo	1000	bb1	—	bb2	branch byte3	branch byte4
0 3 4			26 31	32 35	36 43		46		63

STW R62,@(R63-,R4)→JSR R10

0000	opcode	R62	R63	R4	1000	opcode	—	R10
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BRA #3 || NOP

0000	opcode	#3	000 0000	opcode	—
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FIG.29

FIG.30

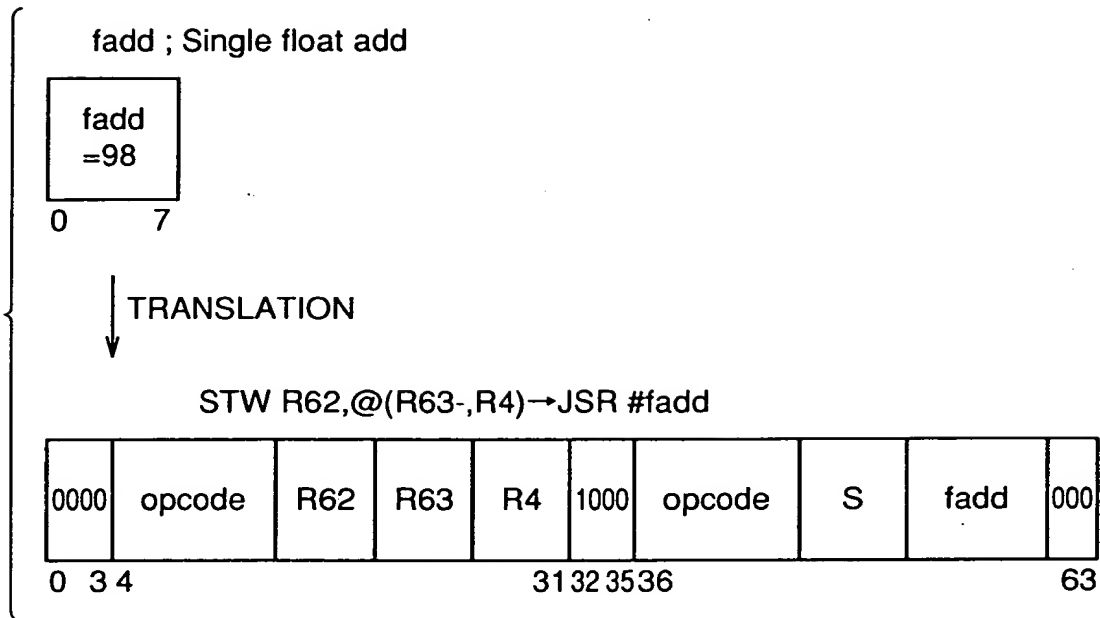


FIG.31

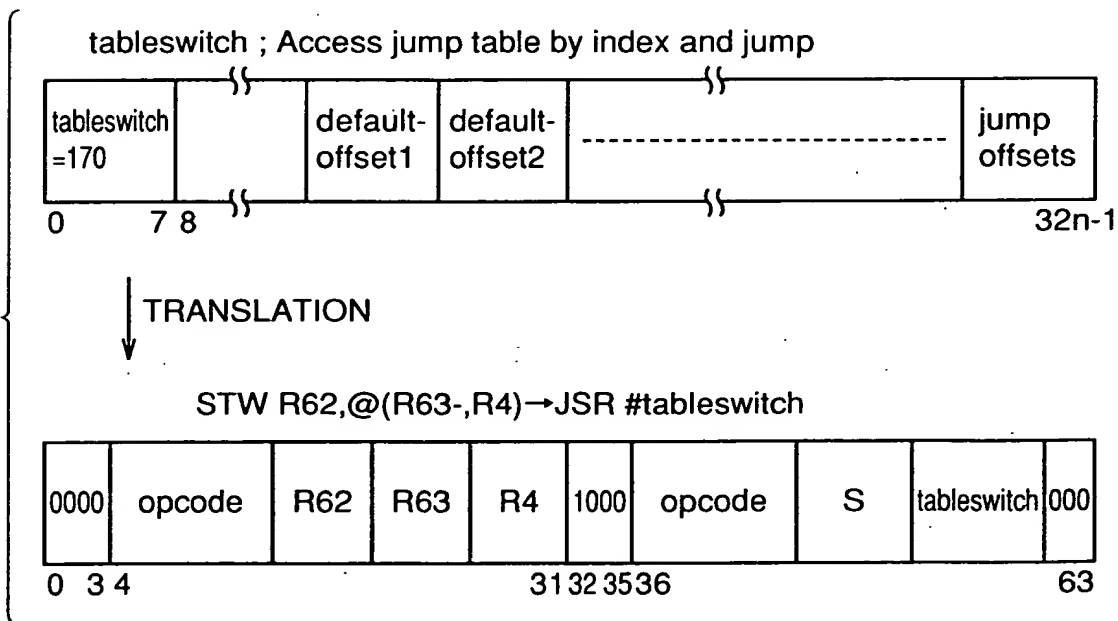


FIG.32

